Designing for users on the autistic spectrum



Do...

Don't...

use simple colours



use bright contrasting colours



write in plain English Do this.

use figures of speech and idioms



use simple sentences and bullets



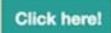
create a wall



make buttons descriptive



make buttons vague and unpredictable



build simple and consistent layouts



build complex and cluttered layouts



Designing for users who are Deaf or hard of hearing



Do...

Don't...

write in plain English Do this.

use complicated words or figures of speech



use subtitles or provide transcripts for videos



put content in audio or video only



use a linear, logical layout



make complex layouts and menus



break up content with sub-headings, images and videos



make users read long blocks of content



let users ask for an interpreter when booking appointments



don't make telephone the only means of contact for users



Designing for users with dyslexia



Do...

Don't...

use images and diagrams to support text



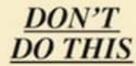
use large blocks of heavy text



align text to the left and keep a consistent layout



underline words, use italics or write in capitals



consider producing materials in other formats (for example, audio or video)



force users to remember things from previous pages - give reminders and prompts



keep content short, clear and simple



rely on accurate spelling - use autocorrect or provide suggestions



let users change the contrast between background and text



put too much information in one place



Designing for users with low vision



Do...

Don't...

use good colour contrasts and a readable font size



use low colour contrasts and small font size



publish all information on web pages



bury information in downloads



use a combination of colour, shapes and text



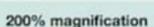
only use colour to convey meaning





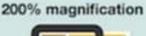


follow a linear, logical layout





spread content all over a page





put buttons and notifications in context



separate actions from their context



Submit

Designing for users with physical or motor disabilities



Don't... Do... demand make large Yes clickable actions precision bunch give form interactions fields space together design for make dynamic Tab 2 2a keyboard or content that speech only requires a lot of 3 use mouse movement 2c design with have short mobile and Your session time out touchscreen has timed out windows in mind Postcode Address tire users with lots of provide shortcuts typing and scrolling Find address

Designing for users of screen readers



Do...

Don't...

describe images and provide transcripts for video



only show information in an image or video



follow a linear, logical layout



spread content all over a page



structure content using HTML5



rely on text size and placement for structure



build for keyboard use only



force mouse or screen use



write descriptive links and headings

Contact us

write uninformative links and headings

Click here